

Wartime Tactics: **Supply Checklist**

Easily Forgotten But **Vital** Items



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As you will be able to tell this, list revolves around the 4 primary MOS's of your team. But as you will also see, not having this stuff (and it already built/in working order) is going to seriously hurt your abilities to survive a serious crisis.

Commo

- ☐ Ladder line 14AWG /450 Ohm (this can be found at thewireman.com)
- ☐ RG 58 coax
- ☐ Connectors: (PL 259, SO 239, SMA female, SMA male)
- ☐ Strippers, Crimpers, Wire Cutters
- ☐ Rubber Tape (**this is for waterproofing the connections**) and Electrical Tape
- ☐ Extra VHF/UHF radios both handheld and mobile
- ☐ Extra batteries for handheld radios
- ☐ Solar charging system for radio batteries
- ☐ Off grid HF radio system (**NVIS/SPK31 is preferred as it can be operated relatively quiet**)
- ☐ Jumper cables (SMA to SO239 / PL259) and extra antennas for all radio systems
- ☐ SWR meter

Just remember that the second you key up on the HF, they are tracking you. So having this as a mobile system is better than a stationary one.

Keep your messages as short as possible. Also, it is more for listening to others passing intel along than talking on.

The Flex Jay antenna (this is what the Ladder Line is for) that is shown in our [commo book](#) is my personal favorite. I have one for every member of my team. I have found it can double my range when using it. Its amazing what elevation and a good antenna will do for you.

One other thing, if this is going to fail you, it will be when you need it the most. Random radio checks are essential, but so is having extra parts on hand.

Engineering

- ☐ 2.2mm size cannon fuses
- ☐ 3V flash light bulbs
- ☐ Solder
- ☐ Small metal files/sand paper
- ☐ Pistol gun powder
- ☐ 9V batteries
- ☐ 1" diameter x 6" long schedule 40 PVC pipe/caps
- ☐ Super glue & silicone
- ☐ Road flares
- ☐ Non-stick skillet
- ☐ Baking soda
- ☐ Sugar
- ☐ 1" dia. X 6" long galvanized, or other metal, threaded pipes with a cap on each end
- ☐ Drill/bits
- ☐ Paper towels, toilet paper, rags & newspaper
- ☐ Matches (**lots**)
- ☐ Painter's tape, scotch tape, masking tape, duct tape
- ☐ Spray paint (**darker colors are better**)
- ☐ 5/8"x 30" wooden rods
- ☐ 1/2" Thread in couplings
- ☐ 1/2"-2" couplings
- ☐ 2"-2" couplings
- ☐ 2"x6" PVC pipes
- ☐ 3/4 Rubber washers
- ☐ 12 gauge bird shot 2 3/4" shell
- ☐ Clothes pins
- ☐ Metal screws/sheet metal screws & nails
- ☐ Bolts 1/4 inch in diameter and approx 1.25 inches long with nuts
- ☐ Electrical wire, underground house wire, EBC wiring, wire leads
- ☐ String
- ☐ Tannerite
- ☐ 2-4" dia. X 3' long threaded metal pipe and caps
- ☐ Fabric (20"x20")
- ☐ Little rocks or nuts
- ☐ 9 inch diameter non-stick cake pans
- ☐ 5/8" rubber (heater core) hoses
- ☐ Metal light socket covers
- ☐ 1.5" EMT clamp
- ☐ Shovels

Engineering

- ☐ Circuit board from a old smoke detectors
- ☐ 5 gal. Buckets
- ☐ Trip switch levers
- ☐ Wine bottles
- ☐ #2 pencils
- ☐ Gas/kerosene
- ☐ Whiskey
- ☐ Sulfuric acid
- ☐ Potassium chlorate solution
- ☐ Double boiler
- ☐ Soap shavings
- ☐ Wooden spoon
- ☐ Napalm
- ☐ Mason jars
- ☐ Aluminum powder
- ☐ Laundry starch powder
- ☐ Putty paste
- ☐ 3/8" wood rods
- ☐ Iron oxide
- ☐ 12Ga. Single shot Shotgun
- ☐ Extra steel
- ☐ Extra plumbing supplies
- ☐ Electrical wire (**both housing wire and 12v car wire**)
- ☐ Welder
- ☐ Extra lumber
- ☐ Wood working tools
- ☐ Metal working tools
- ☐ Torch
- ☐ Grinder
- ☐ Ear plugs (**tons of them**)
- ☐ Nuts/Bolts/Washers of various types and sizes
- ☐ Hoses/ Lines (**this means Garden hoses/fuel line/air line/etc**)
- ☐ Etc.

Medical

Of course there is the normal stuff like Quick Clot and tourniquets. But this is the stuff you will want to help you along with the everyday medical situation. And can help you build your network.

- ☐ Benadryl
- ☐ Aspirin
- ☐ Motrin
- ☐ Vaseline
- ☐ Chapstick
- ☐ Baby Tylenol
- ☐ Baby Motrin
- ☐ Triple Anti-Biotic cream
- ☐ Neosporin
- ☐ Hydrocortisone cream
- ☐ Pepto-Bismol
- ☐ Magnesium
- ☐ Penicillin
- ☐ Syringes
- ☐ Needles
- ☐ Musinex
- ☐ Cold and Flu medication
- ☐ Allergy Medication (you will need several different types and different types of delivery)
- ☐ Real, Raw local honey (if it doesn't crystallize within 4 months, it isn't legit)
- ☐ Sugar
- ☐ Salt
- ☐ Small bottles and some clear line
- ☐ IV bags and lines if you can get them
- ☐ Vinegar
- ☐ Baking Soda (this is for fever blisters)
- ☐ Migraine medication like Excedrin
- ☐ Zarbee's children or infant cough and cold medication (this crap is amazing)
- ☐ Any Elderberry stuff you can find (will boost the immune system)
- ☐ Any kind of herbal medications you can find
- ☐ Any medical books on herbal medicines you can find as well
- ☐ Etc.

Just remember, if SHTF lasts long enough, there will be no modern medicine anymore. Thus Knowing something about herbal medications will help you keep going.

The next page is from our trauma care book . It has other things is not mentioned here.

Material List: The Medic's A-Bag

- | | |
|--|--|
| <input type="checkbox"/> Assault pack that will lay flat while open. | <input type="checkbox"/> Antibiotics |
| <input type="checkbox"/> Pressure dressings x 4 | <input type="checkbox"/> Chap stick |
| <input type="checkbox"/> Quick Clot x2 | <input type="checkbox"/> Fever blister cream |
| <input type="checkbox"/> Tourniquets x 4 | |
| <input type="checkbox"/> SAMS splints x 2 | |
| <input type="checkbox"/> Medical clamps x 2 | |
| <input type="checkbox"/> Chest decompression needle x 4 | |
| <input type="checkbox"/> Stitching kit | |
| <input type="checkbox"/> Arm sling | |
| <input type="checkbox"/> Occlusive dressing x 4 | |
| <input type="checkbox"/> BVM with 2 mask | |
| <input type="checkbox"/> King airway x 2 | |
| <input type="checkbox"/> Chest tube x 2 | |
| <input type="checkbox"/> Trac tube x 2 | |
| <input type="checkbox"/> Burn cream | |
| <input type="checkbox"/> IV bags x 4 w/ lines and needles | |
| <input type="checkbox"/> Nasal & Oral pharyngeal's x 2 each | |
| <input type="checkbox"/> Gauze squares and rolls x 10 each | |
| <input type="checkbox"/> Pre-made blood transfer line | |
| <input type="checkbox"/> Medical tape | |
| <input type="checkbox"/> Collapsible liter (<i>this is only if your working on foot</i>) | |
| <input type="checkbox"/> Scalpels x 4 | |
| <input type="checkbox"/> Needles and syringes x 4 | |
| <input type="checkbox"/> Red apple cider vinegar | |
| <input type="checkbox"/> Epipen | |
| <input type="checkbox"/> Garlic | |
| <input type="checkbox"/> Viagra (<i>for heart patients only, see book for explanation</i>) | |
| <input type="checkbox"/> Band aids | |
| <input type="checkbox"/> Anti-fungal cream | |
| <input type="checkbox"/> Neosporin cream (<i>the triple anti-biotic stuff</i>) | |
| <input type="checkbox"/> Hydrocortisone cream | |
| <input type="checkbox"/> Vaseline | |
| <input type="checkbox"/> Aspirin | |
| <input type="checkbox"/> Motrin | |
| <input type="checkbox"/> Benadryl | |
| <input type="checkbox"/> Pepto-Bismol | |
| <input type="checkbox"/> Laxative | |

***This page is from our
Trauma Care book***



Note: This is just a suggestion of items for you to carry. It will really depend on what you use the most and what your mission is. If you're working on foot, this stuff gets heavy quick. So you might stage some items at TCP's or areas that you feel you're going to get contact at or will need these items. Remember that fellow teammates and guards are suppose to have their own IFAK (up next). So use their stuff first before digging into you're A-bag.

Side Note: If you're out the wire for long periods of time, you would also need to carry your field gear. A ruck sack with your field gear usually weights 50-75 lbs alone.

Weapons Specialist/Tactitioner

Most of this should be obvious, but some of this may get you to thinking.

- ☐ Copious amounts of ammo
- ☐ Extra weapons (can be traded or used to outfit new team members)
- ☐ Extra magazines
- ☐ Extra weapon parts
- ☐ Extra barrels and butt stocks
- ☐ Rope (this is for building glass houses)
- ☐ Air soft rifles and BBs (for the train up to mission)
- ☐ Face shields/ protective cup (for train up)
- ☐ Fire crackers/Mortar shells/ bottle rockets (sounds just like a RPG being launched) and other forms of fire works (for train up)
- ☐ Extra body armor (can be traded or used to outfit new team members)
- ☐ Extra LBV or combat gear (ditto)
- ☐ Extra Packs (ditto)
- ☐ Knives (This also means knife for processing animals)
- ☐ Survival kits (for bug out if mission goes bad)
- ☐ Go-bags (ditto)
- ☐ Dirty Ops Car (for mission, and must be a car you can walk away from, must not have any ties to you or your men)
- ☐ As much fuel as you can stockpile.
- ☐ Batteries (AA/AAA/CR123/2032)
- ☐ etc

Side Note: I like keeping an extra pistol or rifle on hand. I have found that when things get a little nuts that people are willing to buy anything that goes boom. The hard part is not ripping them off.

Random Essentials

- ☐ Pens/Markers
- ☐ Garbage Bags/Gallon Ziplock Bags/Sandwich Bags (to hold trade items, etc.)
- ☐ Bug Spray/Repellent
- ☐ Cots/Mosquito Nets/ Tarps
- ☐ Lighters/Flashlights
- ☐ Hygiene Items/ Lots of Soap

- Think of any small/forget-able items that may make a big difference later.